## **Frontend Developer Interview Scorecard**



Candidate Name: Role Interviewed: Interviewer:	
Date:	
Dimensions	
System Architectu	re — Score (1–5):
1-2: Shows limited	understanding of system components; proposes fragile or unscalable designs. 3:
Designs reliable se	ervices with clear component boundaries and reasonable scalability plans. 4:
Architects for failur	re, capacity, and cost; defines interfaces and scaling strategies. 5: Leads
architecture decisi	ons across teams and drives long-term system evolution and trade-offs.
<ul> <li>CI/CD &amp; Automatic</li> </ul>	on — Score (1-5):
pipelines that build across services wi	nual deployments and ad-hoc scripts with no repeatable pipelines. 3: Implements I, test, and deploy reliably for a service. 4: Creates reusable, secure pipelines th fast feedback and rollbacks. 5: Defines organization-wide CI/CD standards and orchestration and canaries.
• Infrastructure as C	Code — Score (1–5):
1-2: Performs man provision and updatestable IaC with d	ate environments with basic modules and state handling. 4: Builds modular, rift detection and environment parity. 5: Designs and enforces IaC patterns and emodule libraries across teams.
Observability & Me	onitoring — Score (1–5):
logs, and basic ale	, structured logs, or alerts and is purely reactive. 3: Implements metrics, structured erts for services. 4: Designs dashboards, SLOs, and alerting with noise reduction oduces system-wide SLO strategy and drives proactive observability
Security & Compli	ance — Score (1–5):
1-2: Ignores secur	ity hardening and exposes credentials or overly permissive access. 3: Applies
scans into pipeline	least-privilege IAM, secret management, and patching. 4: Integrates security s and performs threat modeling and remediation. 5: Defines organization-level
security practices	and drives compliance audits and fixes.

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1-2: Slow to diagnose, escalates without clear steps, and avoids postmortems. 3: Diagnoses incidents, follows runbooks, and resolves within agreed SLA. 4: Leads incident response, isolates root cause, and documents remediation. 5: Improves playbooks, reduces MTTD/MTTR, and drives closure of systemic fixes.

Collaboration & Communication — Score (1–5):

1-2: Poor communication; misses handoffs and creates friction with stakeholders. 3: Communicates clearly with engineers and documents changes and runbooks. 4: Proactively aligns stakeholders, negotiates trade-offs, and mentors peers. 5: Drives cross-team initiatives, influences roadmap, and coaches other teams in practices.

## **Overall Evaluation**

Strengths Observed:

Concerns / Weaknesses:

Recommendation (Yes / No / With Reservations):

Final Score (Avg / Weighted):

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